**Create a Creature**

Using an existing Earth terrestrial biome, create a new creature (one that does NOT exist) but is able to survive in your selected biome. When creating your creature, here are some things to think about:

* Appearance: What is/are its coloring, camouflage, outside coverings, shape, body parts, and size?
* Food and Water: Where is its food and water, and where does it store them? What does it eat?
* Housing: What is its shelter?
* Life Cycle: How long does it live? What is its life cycle?
* Survival: What predators does it have, and how does its choice of shelter and its appearance help it survive?

**Due Wednesday December 11:**

For this project, you must turn in the following (total of 50 points):

1. A three-dimensional model OR a detailed drawing of your creature (10)
2. A map of the creature’s habitat, including the continent and country where the biome exists and at least two land or water forms that we have studied (5)
3. A written, encyclopedia- or wiki-style description that contains information about your creature:
	1. appearance (5)
	2. food and water (5)
	3. housing (5)
	4. life cycle(5)
	5. predator survival (5)
	6. how its characteristics help it to survive in its biome (5)

**Sign up from to present: December 12- December 18**

1. An oral presentation to the class, not more than 5 minutes long, that covers the information in your written description (5).