## NRMS Staff Development, January - June, 2011

## EVERYONE MUST REGISTER IN THE SEA SYSTEM BY JANUARY 25th!

## SEA Activity Number: 19-528 SEA Workshop Title: NRM Technology Staff Development-January-June 2011

## Times for Staff Development during Planning:

8th Grade - 9:00 7th Grade - 11:15 Exploratory - 12:45 6th Grade - 2:00

When & Where	Session Title	Session Description	CEU's
Wed. Jan 26th Optional After school 3:45 - 4:45 Lab 116	Mac "How-To" for PC Users	Are you a "PC person"? Are you struggling with the "how-to" on a Mac? This session will cover the basics of using a Mac, including navigating the desktop and dock, organizing and finding files, and many keyboard shortcuts to help you work faster. All Mac questions welcome! (OPTIONAL)	0.1
Fri. Jan 28th Optional During Planning Media Center	Go Paperless!: Create Self-Paced Assessments with ActivExpressions (with J. O'Kelley)	Learn how to create self-paced quizzes and tests using the Promethean ActivExpression devices (a.k.a. the eggs). The questions will appear on the device screen and students can work at their own pace to answer. Once completed, the software will score for youno red pen needed! This is a work session, so have an upcoming quiz/test saved in your Documents folder for easy access. (OPTIONAL)	0.1
Fri. Feb 4th Required During Planning Lab 116	Digital Research Tools: netTrekker & World Book (with J. O'Kelley)	This session will be an introduction to two new online research tools for you and your students! NetTrekker, an online protected search tool, offers students safe, educational content, as well as speciality tools such as interactive timelines and image galleries. World Book Online offers a variety of quality content and resources that can be used in lessons and activities. More tools for your digital toolkit! (REQUIRED)	0.1
Fri. Feb 18th Required Time & Location TBA	Classroom Collaboration with Gaggle	This is an introduction to the RSS subscription to Gaggle, an online suite of safe learning tools. All faculty and students have accounts, allowing collaboration via secure email, blogging and document sharing. Basic login, navigation and set-up features will be discussed, as well as an introduction to the tools that can immediately be used in the classroom. (REQUIRED)	0.1

When & Where	Session Title	Session Description	CEU's
Fri. Feb 25th Optional During Planning Location TBA	Blogging with Gaggle	Why should you and your students blog? Blogging, an online journal, prepares students for reading, writing, collaborating and interacting in a digital world. Blogging fits into all subject areas and can be adapted for all learning styles. In this workshop participants will learn how to use the blogging features in Gaggle: creating a blog, configuring settings, monitoring and approving comments, and including images and media into blog posts. Come get your blog started! (OPTIONAL)	0.1
Mon. Mar 14th *Required Afterschool 3:45 - 4:45 Lab 116	edu 2.0: The Basics	This session is an introduction to edu 2.0, the learning management system being used by RSS. Set-up and class configuration will be explained. Basic teacher tools and lesson ideas will be discussed. This session is required for any teacher who did not attend the edu 2.0 intro training session in October, 2010. (*REQUIRED FOR THOSE WHO DIDN'T ATTEND edu 2.0 SESSION IN OCT 2010)	0.1
Fri. Mar 25th Required Time & Location TBA	edu 2.0: Beyond the Basics (w/ L. McCrimmon)	Lisa McCrimmon, NRMS 21st Century teacher, will co-present this session on the assessment and grading tools available in edu 2.0. (REQUIRED)	0.1
Fri. Apr 1st Optional 9 AM - 10 AM Lab 116	Garage Band w/ Howe	Make lessons come alive with Garage Band, a software application that allows you to create music, sound effects, and personal recordings. Allow students to express themselves through song or do some podcasting. Andrew Howe will co-present on how to use the built-in software tools. (OPTIONAL)	0.1
Mon. Apr 11th Optional After school 3:45-4:45 Lab 116	Promethean Containers w/ Harrington	Go beyond the basic tools of Promethean ActivInspire software and come learn about containers! Containers allow you to create interactive Promethean activities that use specified objects as "containers", and you set the rules as to what that container will hold. Great for vocabulary, grouping items, classifying objectsthe possibilities are endless! Rodney Harrington will co-present how to easily create containers and provide lesson ideas for the classroom. (OPTIONAL)	0.1
Mon. Apr 18th	Make-Up Day	Will be used if needed.	

Reminder: You must attend at least 5 sessions in order for me to submit your CEU credit.