

#1: OBSERVATION

- ❑ To witness using the 5 senses (hearing, tasting, touching, smelling, sight)
 - ❑ Using an instrument to extend powers of observation
 - Ex- taking measurements (data)
-

#2: INFERENCE

- To interpret, predict or guess based on what you observe.
-

#3: Steps of the SCIENTIFIC METHOD

- 1. Problem**(a question)
- 2. Hypothesis**(your prediction)
- 3. Materials** (what you need)
- 4. Procedure**(step by step plan)
- 5. Observation**...(measurement, data, graph)
- 6. Conclusion**(what you discover)
- 7. Error**(where mistakes and outside factors effected results)

"Please Help My Poor Old Cat Ernie"

#4: INDEPENDENT Variable

- The “I” change variable
 - **MANIPULATED** variable
 - What was changed before the experiment starts
-

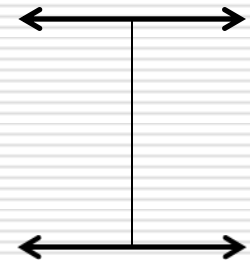
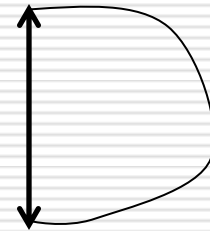
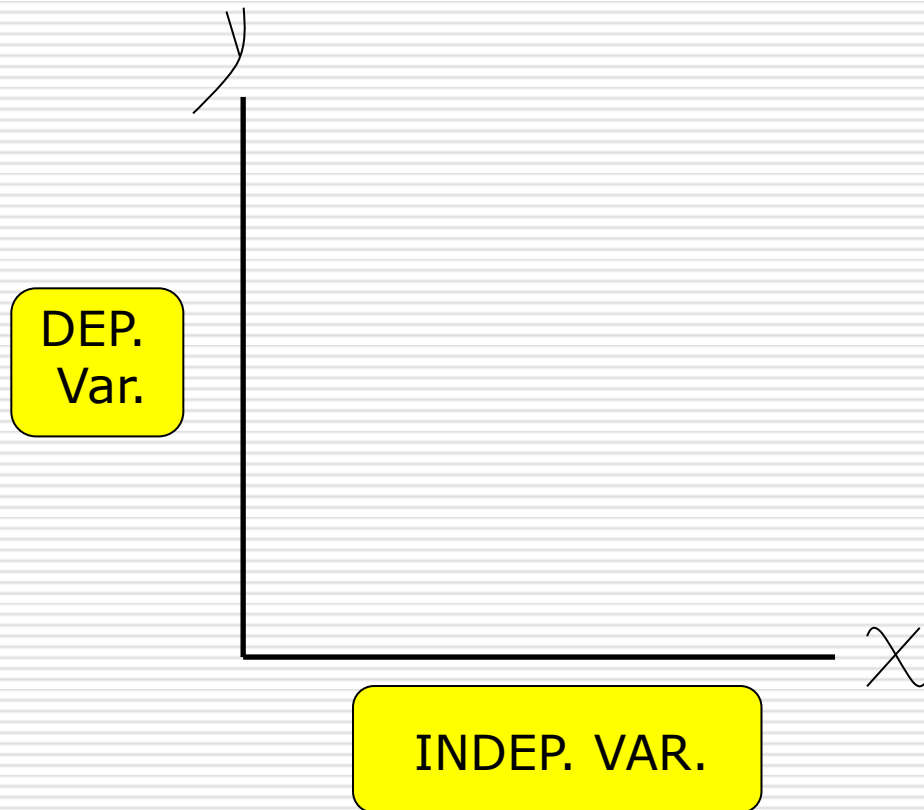
#5: DEPENDENT Variable

- ❑ **MEASURED** change in experiment
 - ❑ What you OBSERVE
 - ❑ Collect DATA on
 - ❑ Responds / reacts to the Independent Variable
-

#6: Control Group vs. Experimental Group

- ❑ The EXPERIMENTAL Group gets the Independent Variable. Can have multiple experimental groups
 - ❑ **CONTROL** group is exactly the **same** ***minus the independent variable***
 - ❑ You compare the results of the experimental group to the control group.
-

#6B: Graphing Variables



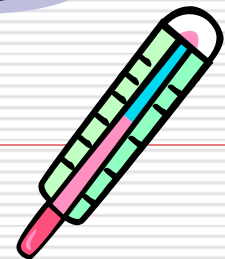
#7: Tools of Measurement

□ Length: Ruler (cm) 

□ Volume: Graduated Cylinder (ml or cc)

□ Mass: Triple Beam Balance

□ Temperature: Thermometer



#8: MASS

- ❑ The amount of MATTER (**atoms and molecules**) in a substance.
 - ❑ Measured in Grams (g)
 - ❑ Mass is not Weight!
 - ❑ Weight is mass x gravity
 - ❑ An object has a downward force or weight due to it's mass and gravity
 - ❑ Instrument - **TRIPLE BEAM BALANCE**
-

#9: VOLUME

- ❑ The amount of SPACE an object takes up
 - ❑ Measured in cm^3 or ml
 - ❑ Regular solid = $L \times W \times H$
 - ❑ Irregular solids = water displacement method
-

#10: DENSITY

- ☐ Amount of Mass per Volume
 - ☐ # of grams (g) in a ml or cm³ or cc
 - ☐ $D = M/V$
 - ☐ Units:
 - ☐ g/cc
 - ☐ g/ml
 - ☐ g/cm³
-

#10B: Density Facts

- Density never changes for a pure substance
 - It is a PROPERTY of matter
 - Ex- Aluminum is 2.7 g/cc
 - If you cut it in half each piece is still 2.7 g/cc
 - Water is 1.0 g/cc
 - Greater then will sink
 - Less then will float
-

#11: Latitude and Longitude

□ Latitude

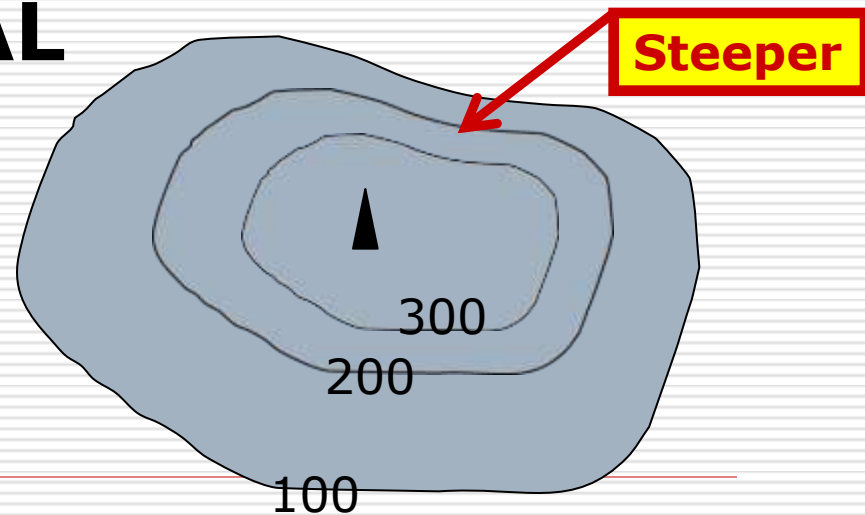
- Measures N and S of EQUATOR (0°)
- Lines are PARALLEL 
- Goes up to 90° North and South
- Divides Earth into Northern / Southern Hemisphere

□ Longitude

- Measures E – W of PRIME MERIDIAN (0°)
 - Lines meet at the poles
 - 180° (international date line) highest
 - Divides Earth into Eastern /Western Hemisphere
- 

#11b: Topographic Maps

- Each line represents an **ELEVATION** or height above sea-level.
- Lines **CLOSE = STEEP** gradient
- The amount each line goes up is the **CONTOUR INTERVAL**
- Ex: BALD HILL
 - Contour Interval
100ft



#12: Mineral

- ❑ Occurs in Nature
 - ❑ SOLID
 - ❑ Inorganic (not from a plant or animal)
 - ❑ Crystalline (forms crystals)
 - Atoms / Molecules bond in a regular pattern
 - ❑ Regular Composition
 - EX- Halite (salt) is always NaCl
 - Quartz is always SiO₂
-

#12B: Mineral Properties

- **CRYSTAL FORM-** (geometric shape of crystal)
 - **HARDNESS-** (resistance to scratching)
 - Scale of 1-10 (talc-diamond)
 - **STREAK-** (color of mineral as powder by rubbing a porcelain tile)
 - **LUSTER** – light reflectiveness / shine
 - Metallic or Nonmetallic
 - **CLEAVAGE-** mineral has blocky flat surfaces
 - **Fracture** – breaks irregular / no cleavage
-

13: Rocks

- Aggregates (mixtures) of one or many **MINERALS**
- Come from the solid outer layer of Earth

- **LITHOSPHERE**

- Aka "CRUST"
-

#14: IGNEOUS Rock

❑ Formed from COOLED / SOLIDIFIED molten (liquid) rock

■ Magma –

- UNDERGROUND **INTRUSIVE**
- cooled SLOW -Big Crystals
 - **COARSE GRAINED**

■ Lava

- VOLCANO **EXTRUSIVE**
 - Tiny Crystals – cools Fast
 - **FINE GRAINED**
 - Can have “Gas Pockets”
-

#15: SEDIMENTARY Rock

- Layers of sand / mud or bits of rock sediment
 - **COMPACTED and CEMENTED**
 - At the bottom of lakes / seas / oceans
 - May have **FOSSILS**
-

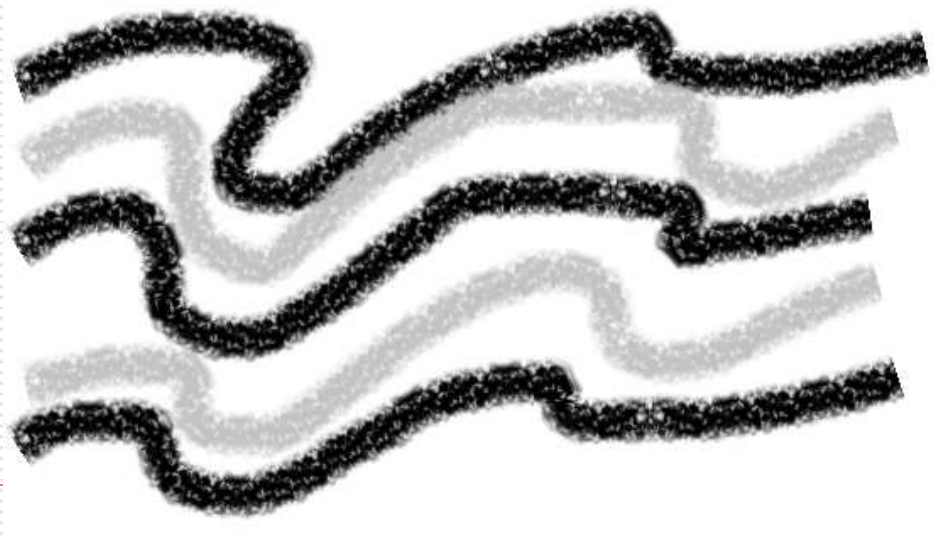
#16: METAMORPHIC Rock

□ Any rock changed or RECRYSTALLIZED by

■ **HEAT and PRESSURE**

□ Deep inside Mountain

■ Mineral Foliation / BANDING



#17: ROCK CYCLE

- ❑ Any rock can be changed into any other rock type
 - ❑ Solid material of the Crust is continuously recycled:
 - **WEATHERED** into Sediment
 - **MELTED** into molten rock
 - **METAMORPHOSED** by heat and pressure
-

#18: WEATHERING

□ **BREAK UP** of rock into smaller and smaller pieces / fragments (**sediment**):

□ **CHEMICAL WEATHERING-**

- **Acid Rain** dissolves **Calcite** (Limestone and Marble)
- **Oxygen** (rusts minerals with Iron)

□ **PHYSICAL WEATHERING-**

- **Ice** – expands cracks rock, “**frost action**” (*potholes*)
 - **Waves / Rivers** – smooths and rounds
 - **Plants** – roots can lift and crack
-

#19: EROSION

□ When Sediments are –
TRANSPORTED / MOVED by:

■ **GLACIERS**

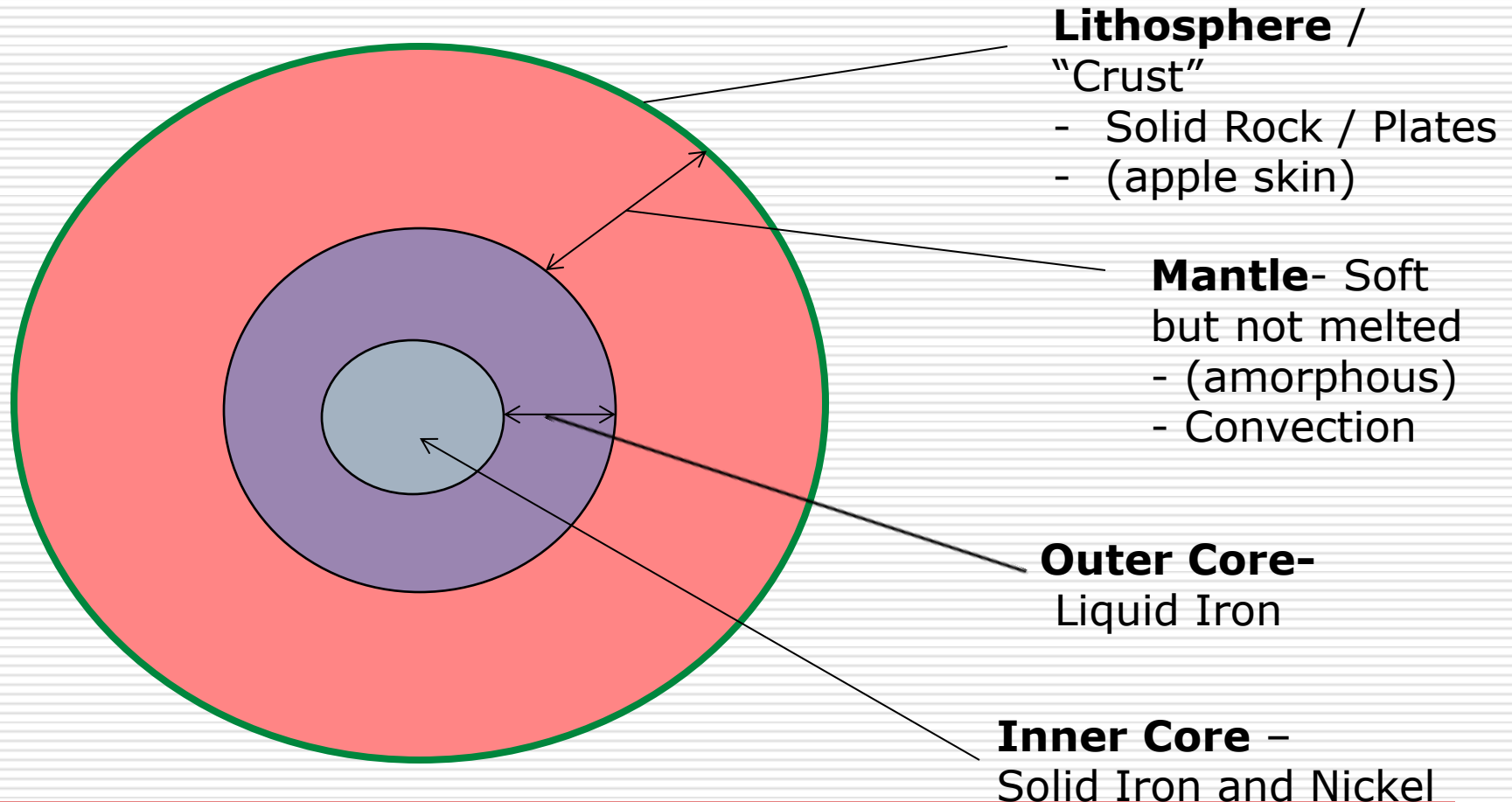
■ **RIVERS**

■ **WIND**

■ **WAVES**

□ Driven by force of **GRAVITY**

#20 : Structure of Earth



#21: ASTHENOSPHERE

- ❑ Top of the Mantle
 - ❑ Very soft and fluid rock
 - ❑ Flows / **CONVECTION** Currents
 - ❑ Moves the plates as they float on top
-

#22: Evidence of **Continental Drift**

- ❑ “Puzzle Fit” of continents shape
 - ❑ Things MATCH when put back together
 - FOSSILS
 - MOUNTAINS
 - ROCK TYPES
 - Glacial / climate records
 - ❑ SEA-FLOOR Spreading – youngest rock in the middle of ocean, older near continents
-

#23: Plate Tectonics

- ❑ The crust of the Earth is broken into sections – **PLATES**
 - ❑ They shift and move as they ride atop the fluid / **Convecting MANTLE**
 - ❑ Where the plates join form:
 - **VOLCANOES**
 - **MOUNTAINS**
 - **EARTHQUAKES**
-

#24 : Plate Boundaries

CONVERGENT



DIVERGENT



TRANSFORM

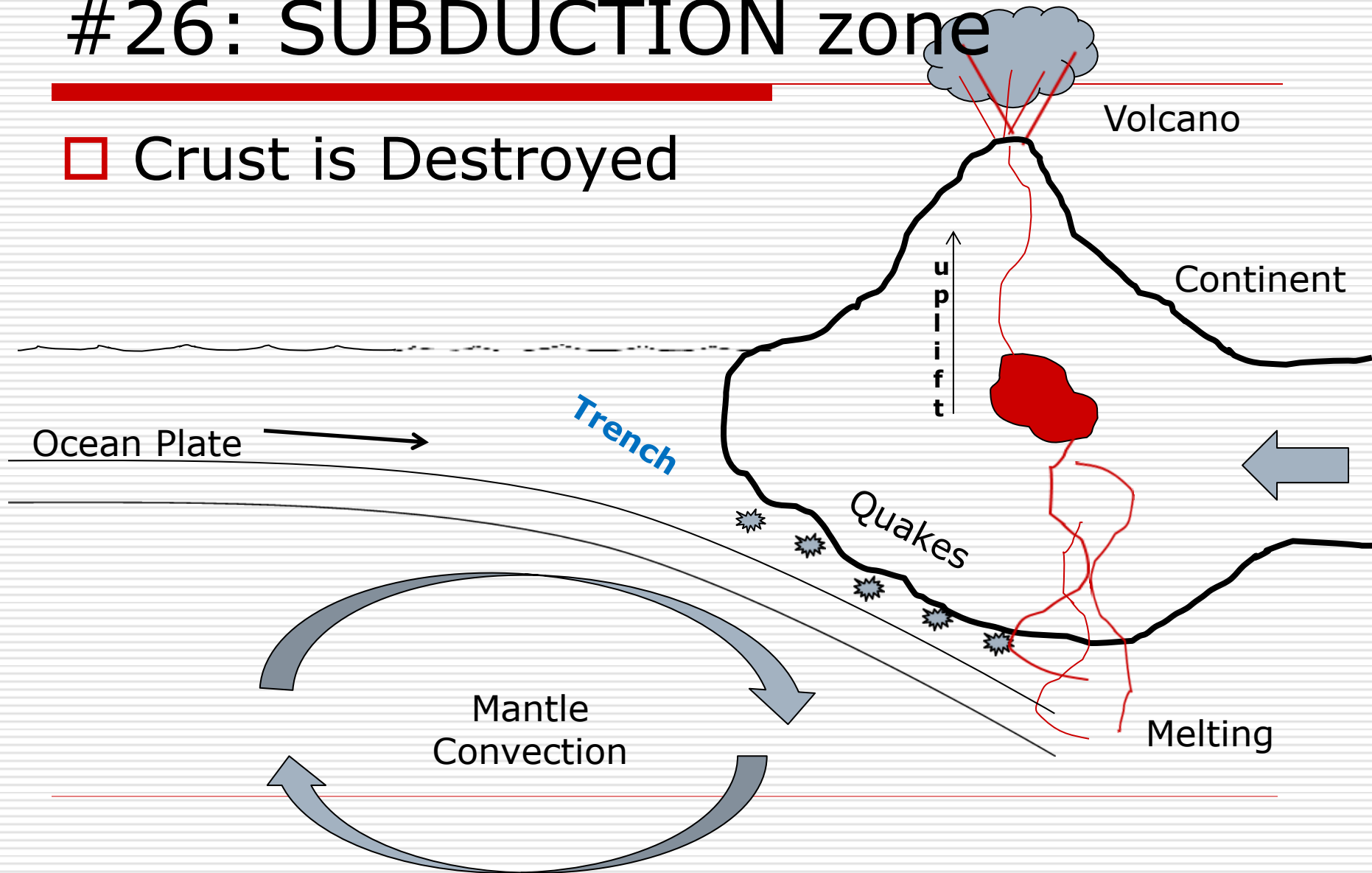


#25: “Ring of Fire”

- ❑ Ocean crust is being **Subducted**
under the Continents by continuous
Convergence all around the Pacific
Ocean, which is lined completely by
MOUNTAINS, EARTHQUAKES and
VOLCANOES
-

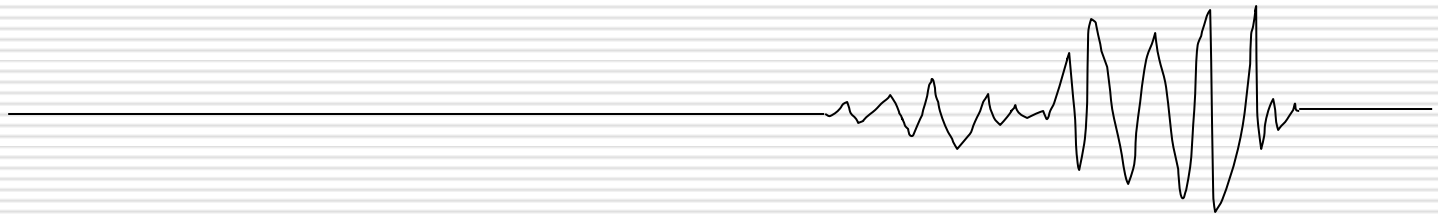
#26: SUBDUCTION zone

❑ Crust is Destroyed



#27 : Seismic Waves

- ❑ Waves of energy that travel through the entire Earth from Earthquake Faults.
- ❑ Measured by Seismograph readings



- ❑ Seismologist – study Earthquakes
 - ❑ Tell us about Earth's interior
 - **Crust, Mantle, Core**
-

#28: Earthquake Scales

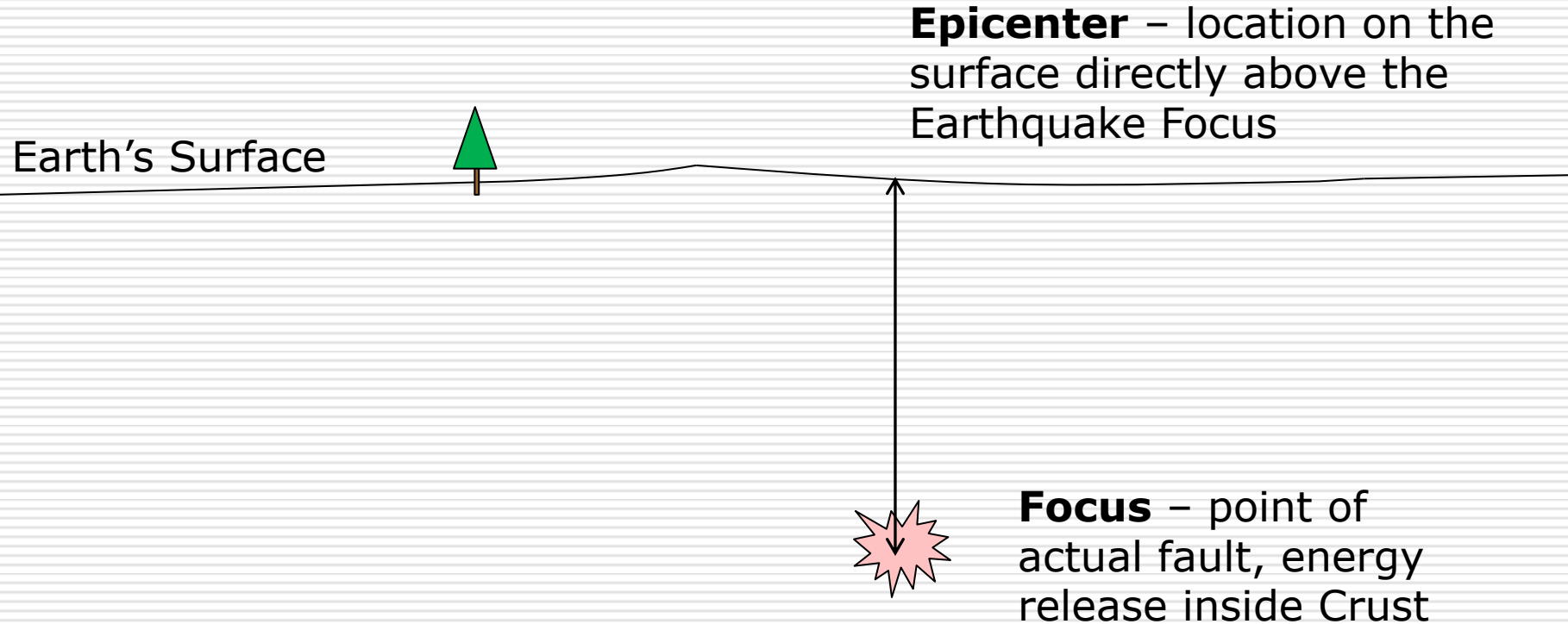
□ Richter Scale

- MEASURE OF ACTUAL ENERGY / POWER THE EARTHQUAKE RELEASED

□ Mercalli Scale

- MEASURES EARTHQUAKE POWER BY LEVEL OF DEVASTATION TO BUILDINGS AND STRUCTURES
 - FLAWED BECAUSE DISTANCE TO EPICENTER OF MAN MADE STRUCTURES NEVER THE SAME
-

#29: Focus / Epicenter



#30: Volcanic Winter

- ❑ When Volcanoes erupt, ASH (powdered rock) goes into the Atmosphere and spreads around the world, these particles reflect / blocks sunlight.
 - ❑ Causes GLOBAL COOLING, drop in worldwide temperature
-

#33: Layers of the Atmosphere

THERMOSPHERE

MESOSPHERE



STRATOSPHERE

TROPOSPHERE



Surface

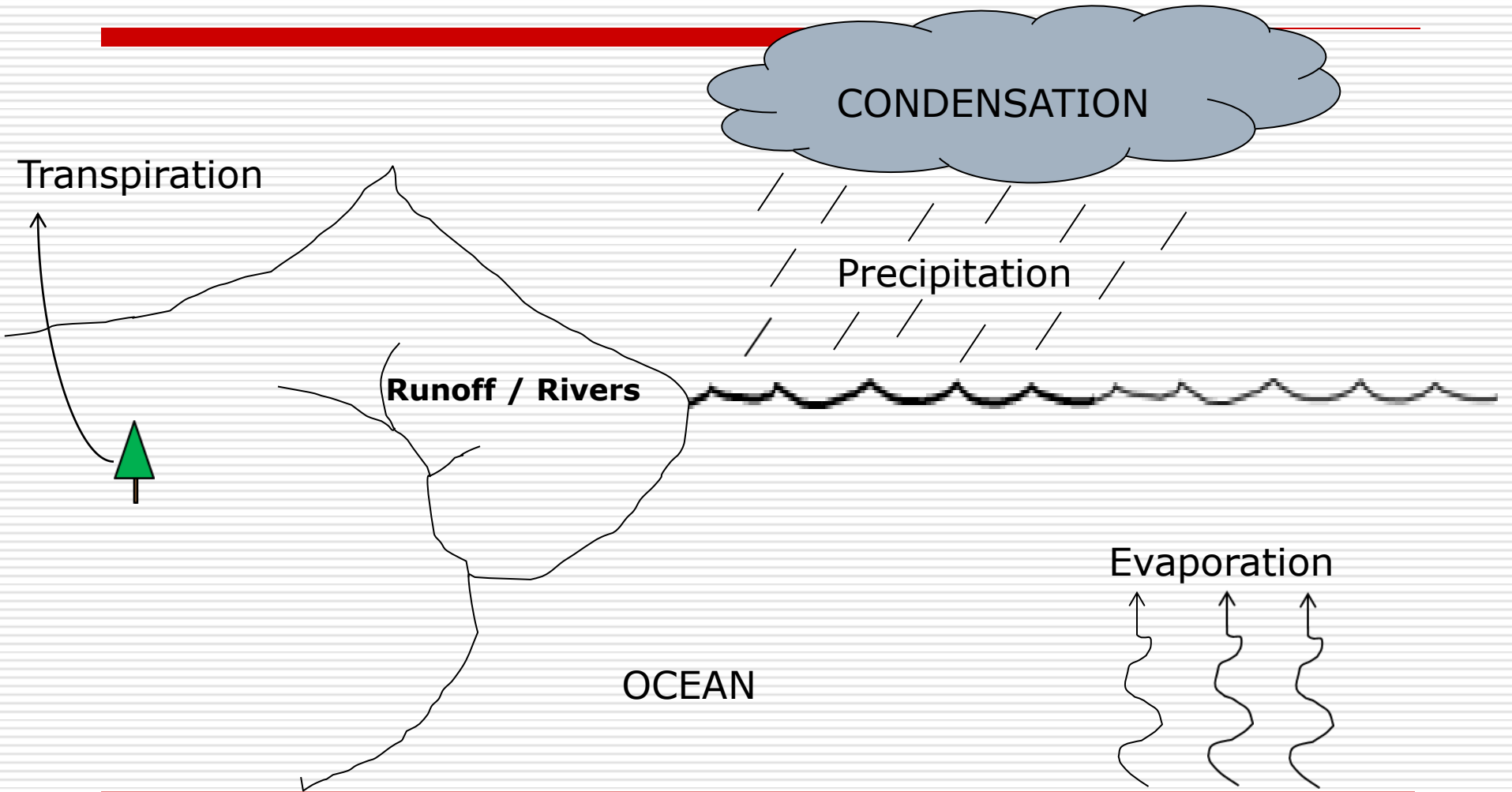
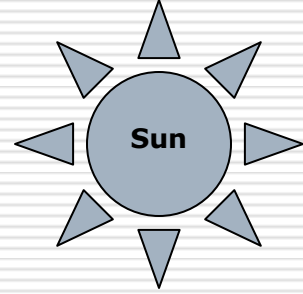


"Troy Sipped Milk from his Thermos"

#34: Heat Transfer

- ❑ **Convection** – currents from flowing fluids / warmer = less dense = rises
 - ❑ Fireplace warms the second floor of cabin
 - ❑ **Conduction** – Contact / touch
 - ❑ Frying egg in pan
 - ❑ **Radiation** – Direct path through space / out in all direction
 - ❑ Sun heating sand at beach
-

#35: Water Cycle



#36: Greenhouse Effect

- ❑ Radiation (light / “short-wave” energy) from the Sun hits Earth. Most of it gets absorbed by the surface.
 - ❑ This makes the ground hot / this heat energy (long-wave) is released from Earth and absorbed by CO₂ and H₂O vapor in the air.
 - ❑ **GLOBAL WARMING** – burning fossil fuels (oil, gas, coal) adds CO₂ and increases this effect
-

#37: Weather Variables

□ **TEMPERATURE** - amount of HEAT energy the air has

■ **THERMOMETER**

□ **HUMIDITY** – amount of WATER vapor in air

■ **PSYCHROMETER**

□ **PRESSURE** – weight of air

■ **BAROMETER**

#38: How a CLOUD forms

- ❑ Warm air rises (less dense)
 - at a **FRONT**
 - ❑ It expands and cools (below Dewpoint)
 - ❑ CONDENSATION (gas to liquid) occurs
 - ❑ The tiny droplets of water form on dust particles
 - **CONDENSATION NUCLEI**
-

#39: AIR MASSES

- ❑ From land / **dry** / CONTINENTAL —————→ **c**
 - ❑ From ocean / **wet** / MARITIME —————→ **m**
 - ❑ From north / **cold** / POLAR —————→ **P**
 - ❑ From south / **warm** / TROPICAL —————→ **T**
 - ❑ **mT** = wet and warm
 - ❑ **mP** = wet and cold
 - ❑ **cT** = dry and warm
 - ❑ **cP** = dry and cold
-

#40: Dewpoint Temperature

- When air cools to the “Dewpoint Temperature,” water vapor in the air will form tiny droplets

 - **CLOUDS** -
 - **CONDENSATION** point temperature
 - Relative Humidity = 100%
 - Air is saturated / full of water vapor
-

#41: Relative Humidity

- Percentage of water vapor in the air
 - Relative to temperature
 - **WARM AIR CAN HOLD MORE MOISTURE THEN COLD**
 - EX- 50% HUMIDITY AT 80°F, becomes 100% IF THE AIR COOLS TO 60°F
-

#42: High Pressure vs. Low Pressure

□ HIGH Pressure

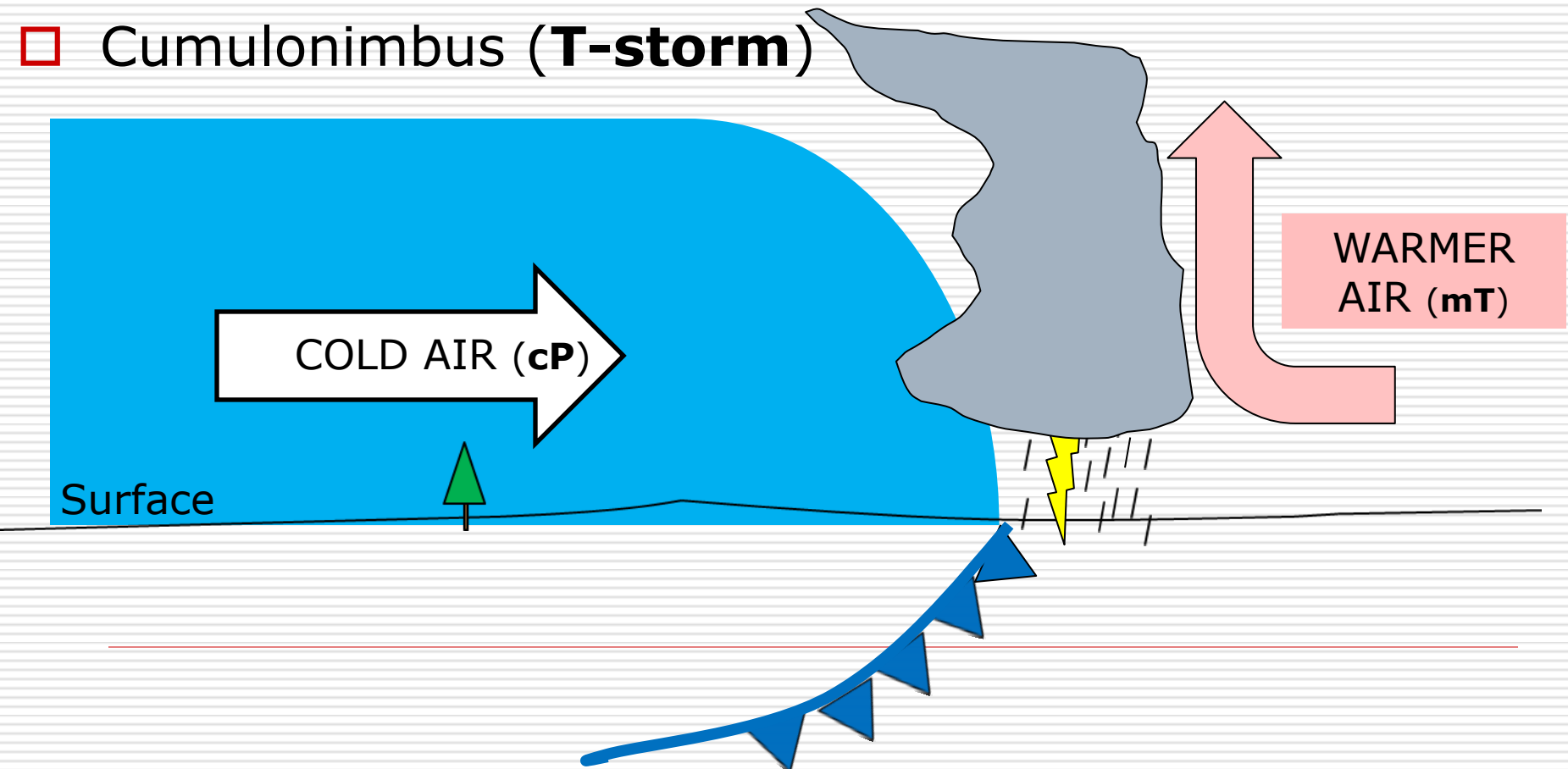
- CLEAR / SUNNY / "HAPPY"
- COOLER TEMPS
- HEAVY / DENSE / SINKING AIR

□ LOW Pressure

- CLOUDY / RAINY / "LOUSY"
 - WARMER TEMPS
 - LIGHTER / RISING AIR
 - Occurs at **FRONTS**
-

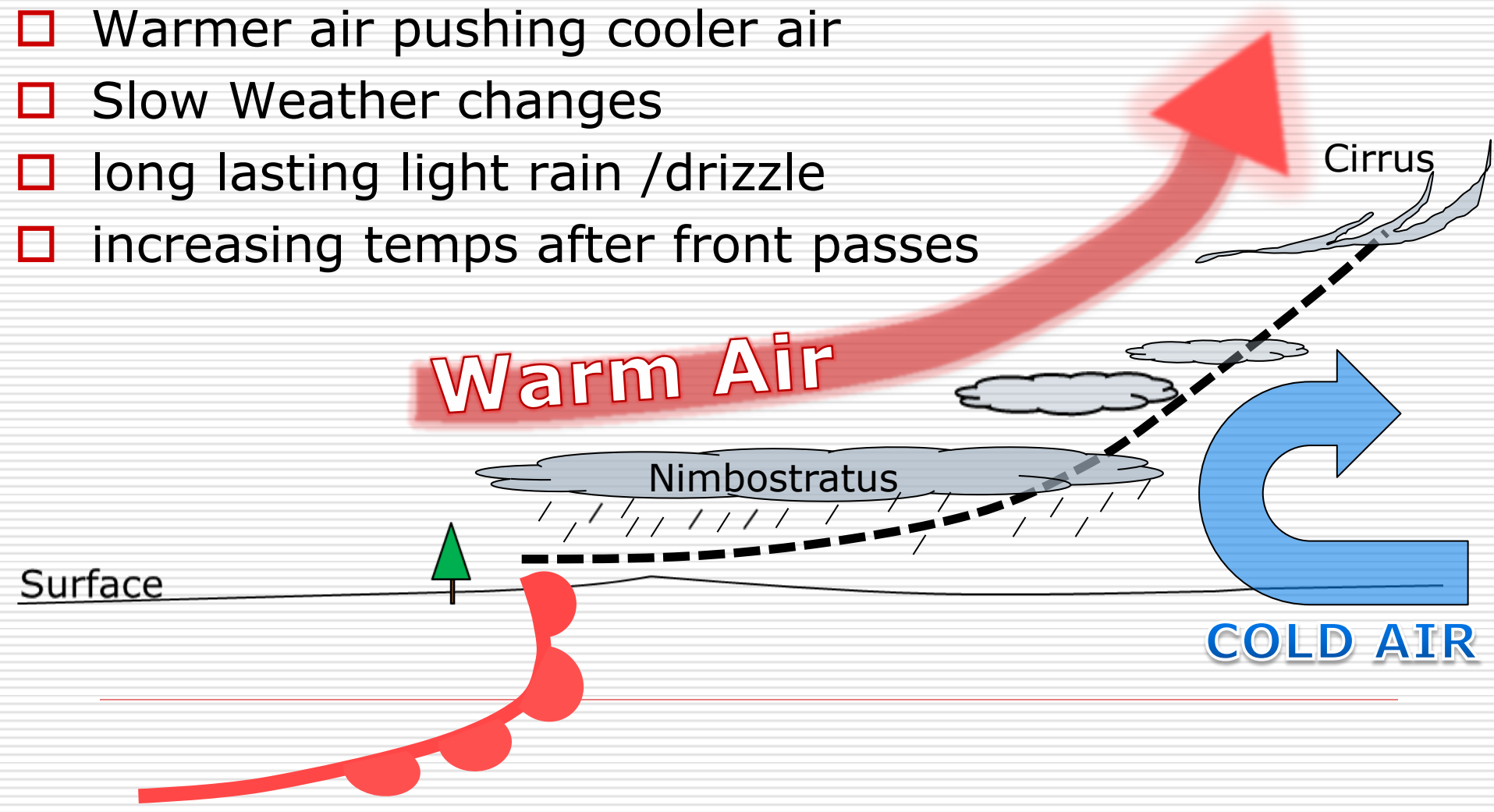
#43: Cold Front

- ❑ Colder air pushing warmer air
- ❑ Fast / Heavy Rain for short time / decreasing temps
- ❑ Cumulonimbus (**T-storm**)



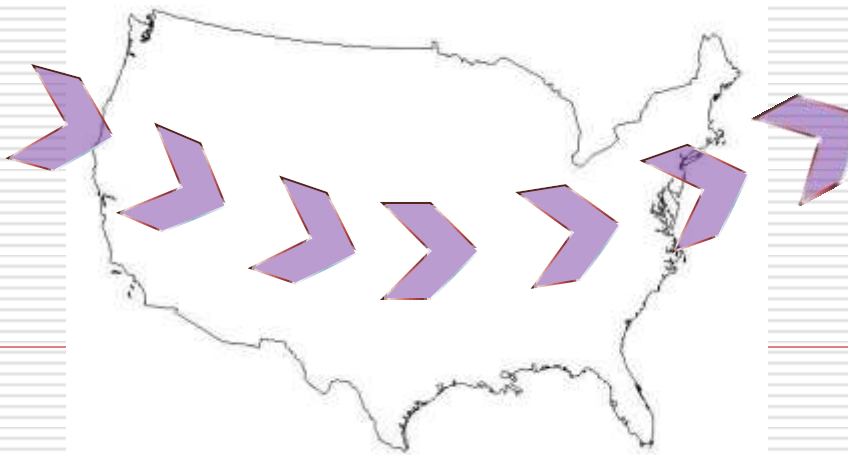
#44: Warm Front

- ❑ Warmer air pushing cooler air
- ❑ Slow Weather changes
- ❑ long lasting light rain /drizzle
- ❑ increasing temps after front passes



#45: “Jetstream”

- River of air
- High up in the Atmosphere
 - (stratosphere)
- **Moves all Weather / storms**
 - **WEST to EAST** (in U.S.)



#46: GRAVITY

- Attractive force between 2 masses
 - The **LARGER** (size) and **CLOSER** (distance) the STRONGER the Gravity
-

#47: Rotation vs. Revolution

□ Rotation – Earth spinning on axis

- CAUSES DAY/ NIGHT = 24 HRS
- SUNRISES **EAST** / SETS **WEST**

🌀 Revolution – orbit of Earth around Sun

- 365.25 Days
 - Earth is tiny bit closer to Sun in Winter!
-

#48: Terrestrial vs. Jovian Planets

□ Terrestrial

(inner)

- Small
- Rocky
- Dense
- Close to the Sun
- Small/Fast orbit
- Mercury, Venus, Earth, Mars

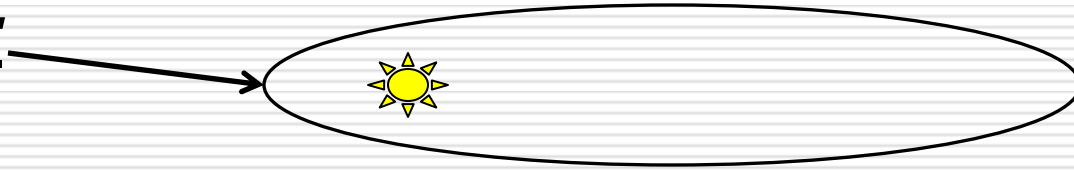
■ Jovian (outer)

- Large
 - Gaseous
 - Low Density
 - Far from Sun
 - Large / Slow orbit
 - Jupiter, Saturn, Uranus, Neptune
-

49: Shape of Orbits

□ Planetary orbits are slightly oval shaped or **ELLIPSES**

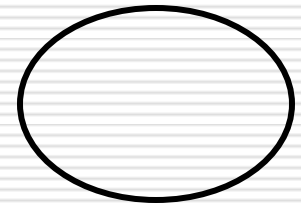
■ This is how we are ***closer to the Sun in Winter***



■ Orbital Velocity is also faster when closer

□ **BUT!** The eccentricity is slight and when drawn to scale looks circular

■ **Always pick the circle on test**



#50: Cause of Seasons

1. 23.5° tilt of Earth's Axis

WINTER-more slanted rays / shorter days= COOLER

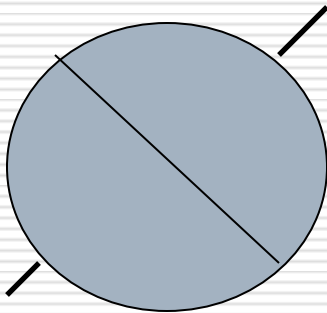
SUMMER- longer days / more direct rays= HOTTER

2. Revolution (orbit) of Earth around Sun

#51 Summer:

□ North Pole tilts at the Sun

- SUMMER SOLSTICE / June 21st
- First day of summer / Longest day of the year
- N. Hemisphere has most **DIRECT RAYS**

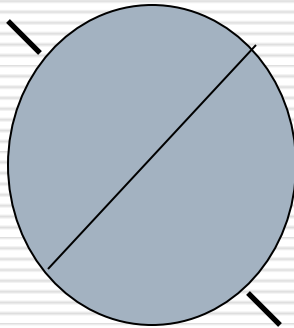


#52

WINTER:

□ North Pole tilts AWAY from SUN

- **Winter SOLSTICE** / Dec. 21st
- First day of winter / Shortest day
- N. Hemisphere gets INDIRECT rays (slanted)



#53

EQUINOX

- Equal DAY / NIGHT, 12hrs / 12hrs
 - Everywhere on EARTH!

 - Axis is sideways / perpendicular to Sun

 - September and March 21st
 - Starts **Spring / Fall**
-

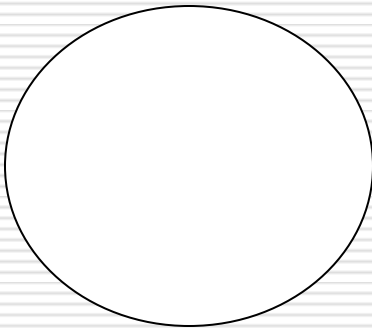
#54 Why do we see phases of the Moon?

- ❑ The Moon is always 1/2 lit by Sunlight
- ❑ As the Moon orbits/ revolves Earth we see different amounts of this half as our angle of view changes
- ❑ The Moon takes a MONTH to revolve
 - It grows into a FULL Moon and shrinks away every 30 days / every orbit

#55 FULL Moon vs. NEW Moon

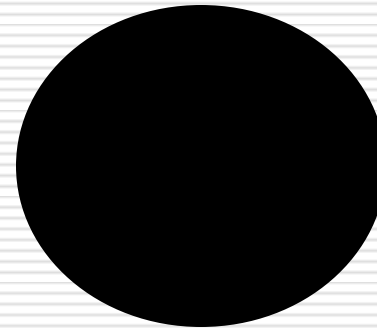
□ FULL

- Opposite SUN
- See Whole Circle



■ NEW

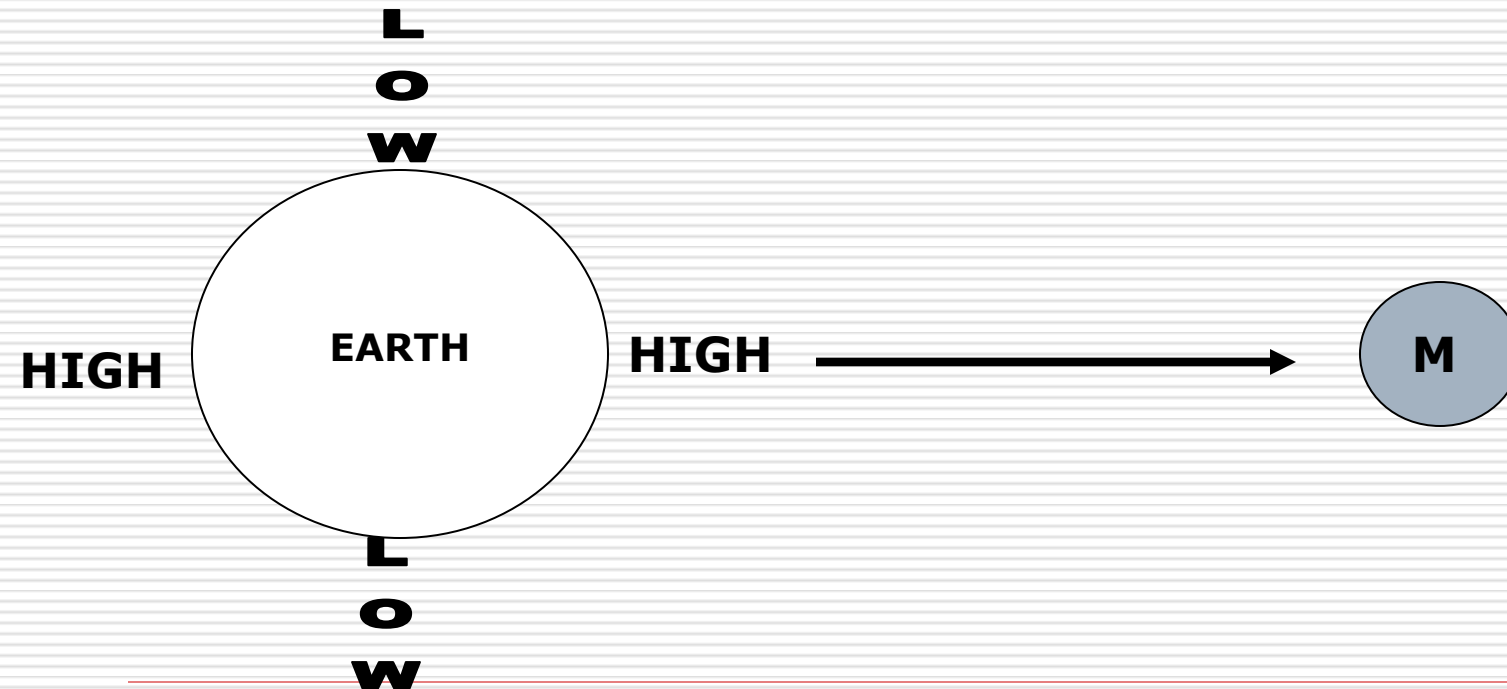
- Between Sun and Earth
- See NOTHING!



#56

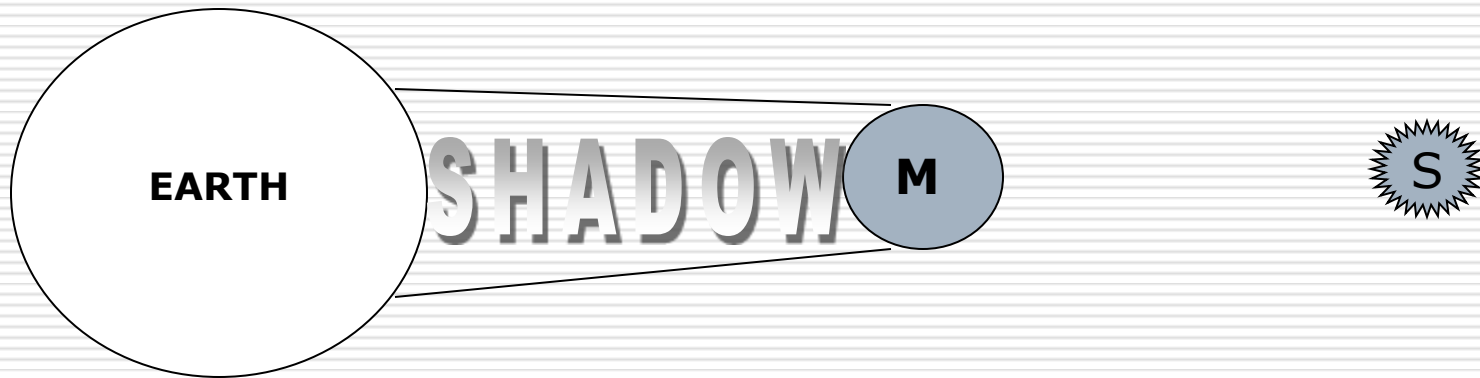
TIDES

- Rise and fall of sea-level from Moon's gravitational pull on the Earth.



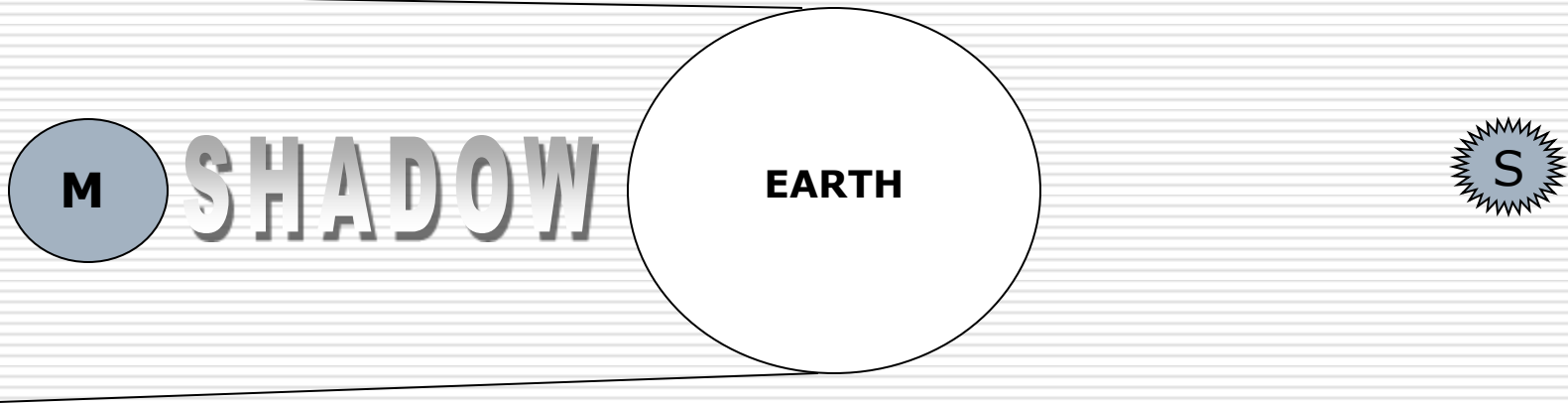
#57 Solar Eclipse

☐ New Moon blocks Sun



#58 Lunar Eclipse

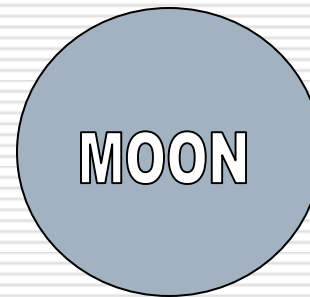
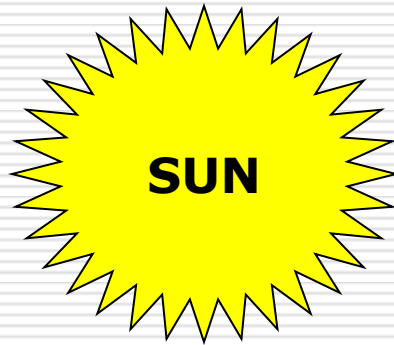
□ Earth blocks Full Moon



#59:

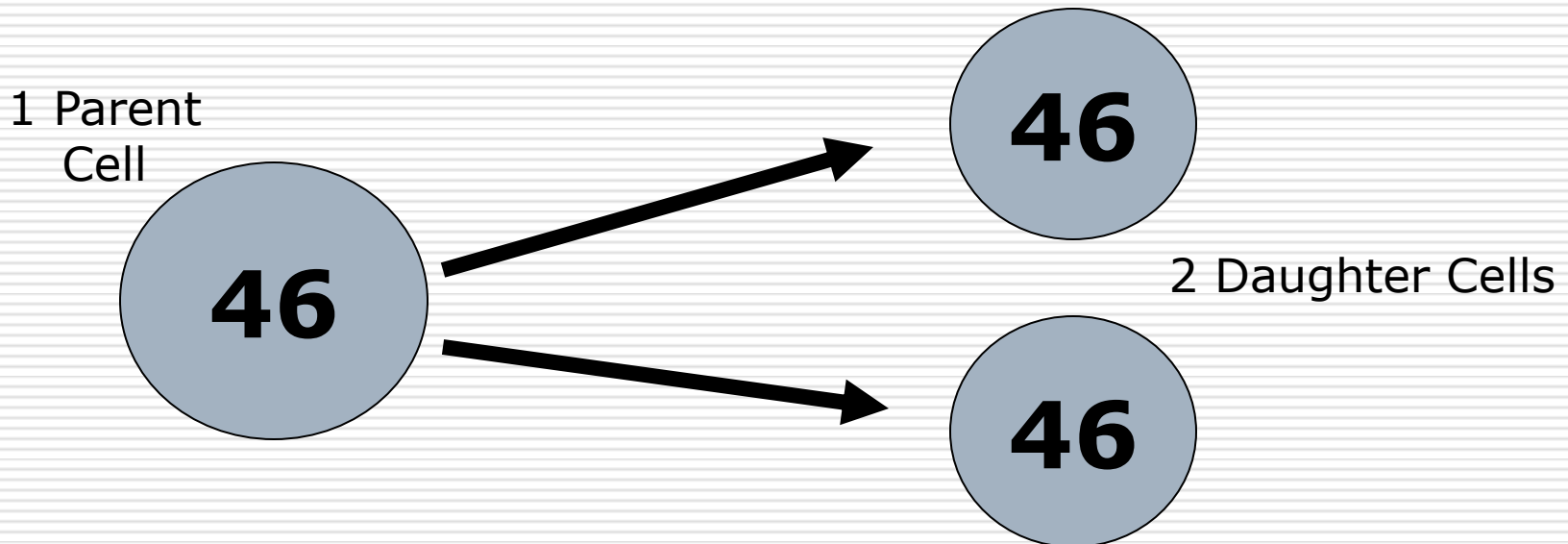
Apparent Size of Moon and Sun

- The Moon and Sun are about the same size in our sky because, although the Sun is millions of times larger, it is millions of times farther away.



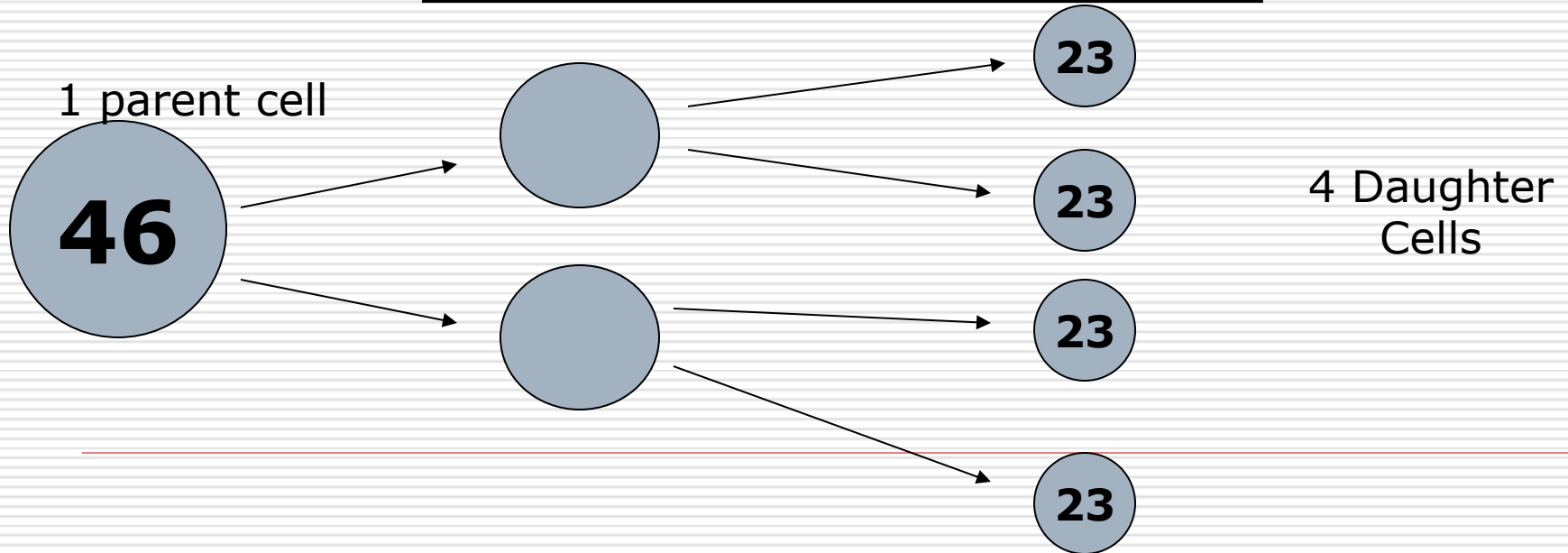
#60: Mitosis

- ❑ Body Cell Division (skin, blood, muscle, bone, etc...)
- ❑ Cell splits one time
- ❑ Human Body cell has 46 chromosomes



#61: Meiosis

- ❑ Sex Cell Division, in **GONADS** (testes, ovaries)
- ❑ Gametocyte Cell splits two times makes 4 sex cells
- ❑ Each has **$\frac{1}{2}$ the Chromosomes**



#62: GONAD

☐ Sex Organs

■ Plant

☐ Cones (big=female, tiny=male)

☐ Flower

■ Male —————> Anther

■ Female —————> Pistil

■ Animal

☐ MALE —————> TESTIS

☐ FEMALE —————> OVARIES

#63: Types of Reproduction

- **SEXUAL:** 2 organisms (plant / animal) create a new organism mixing their DNA (sperm and egg)

 - **Asexual:** (NON SEXUAL) one organism makes a genetic clone / copy of itself
 - Ex- Fission (mitosis) – ameoba, bacteria
 - Budding – hydra, yeast
 - Spores – fungus (mold, mushrooms), Ferns
-

#64: GAMETE

☐ **Sex CELLS**

- made by Meiosis
- Combine to make a new organism
- Have $\frac{1}{2}$ the Chromosomes of the body cells

☐ **MALE = Sperm**

☐ **FEMALE = Egg / Ovum**

#65: Gametocyte

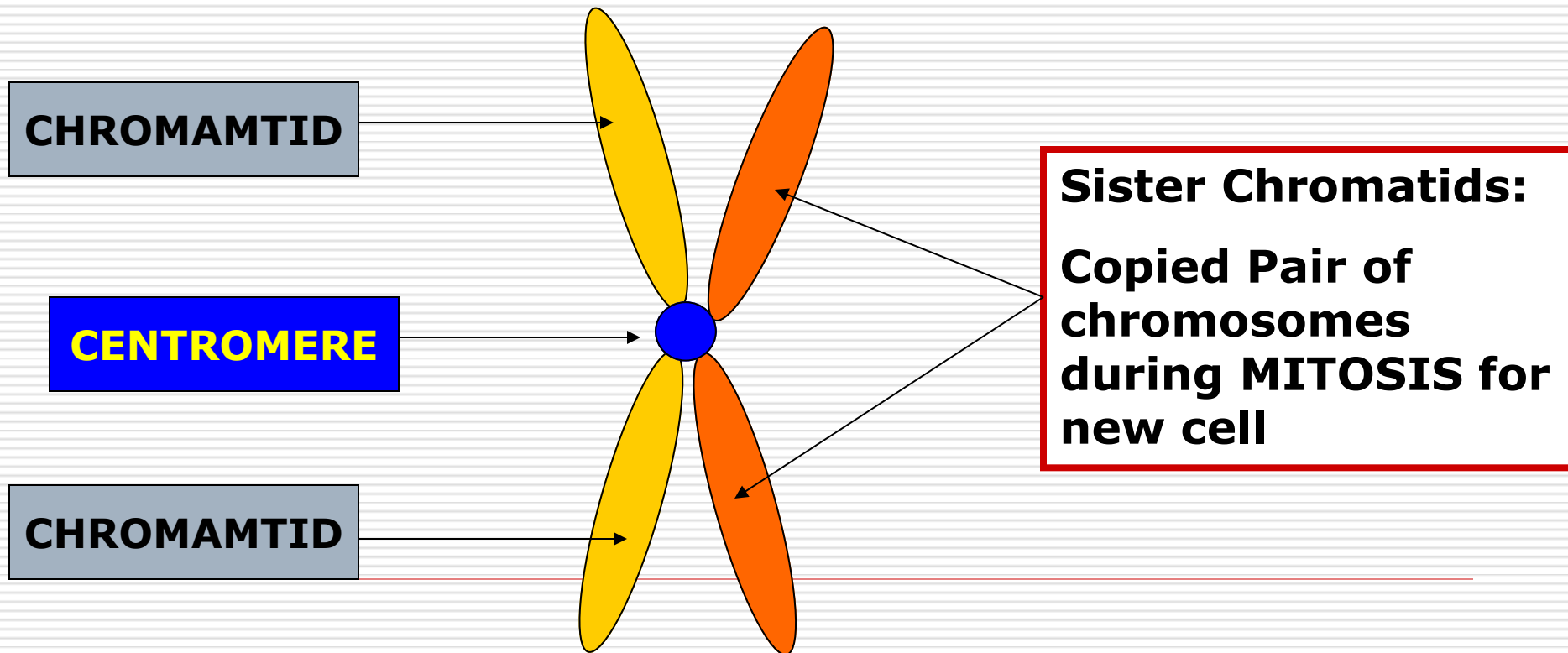
□ Cell inside the GONAD **that will** MEIOSIS (double split) to **make** a Gamete (sperm and egg)

■ Male – Spermacyte

■ Female - Oocyte

#66: Chromosome

Coiled up Package of DNA / 46 in Human Cells



#67: DNA Base Pairs

- ❑ The genetic code that controls all traits
- ❑ Are the steps in the “twisted ladder”

❑ **A**DENINE $\longleftrightarrow$ bonds with **T**HYMINE

❑ **G**UANINE $\longleftrightarrow$ bonds with **C**YTOSINE

#68: Dominant Gene

- Trait that powers over the Recessive trait
 - Always a **CAPITAL LETTER**
-

#69 Recessive Gene

- ❑ Trait that is covered by Dominant
 - ❑ Will only show in a person's appearance when paired with another recessive gene
 - ❑ Always shown by a **lower case letter**
-

#70: Alleles

- ❑ The two GENES that you have for a trait
 - ❑ One from each parent
 - CAPITAL LETTERS FOR DOMINANT GENES
 - lowercase letters for recessive genes
-

#71: Genotype

- The GENE pair (alleles) for a trait
 - Two Parents = two Letters
-

#72: Phenotype

- The trait (gene) that actually shows in a person's appearance
-

#73: Homozygous (pure)

- **Genotype** with two of the same genes for a trait
 - EXAMPLE:
 - **BB** – Homozygous (pure) dominant
 - **bb** – Homozygous (pure) recessive
-

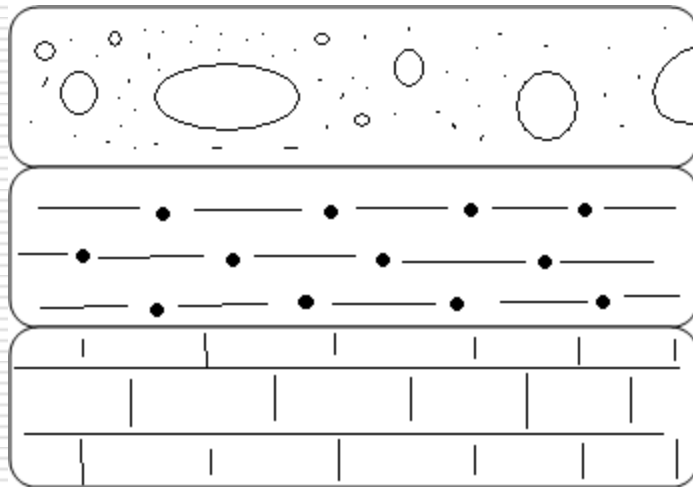
#74: Heterozygous (hybrid)

- Genotype with a Dominant gene from one parent and a Recessive from the other
- The Phenotype will always be the Dominant gene

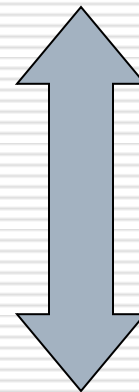
□ Ex - **Bb**

75: Superposition

- In layers of Sedimentary Rock the **Older layers are below the Younger**
- "RELATIVE DATING"



YOUNGER



OLDER

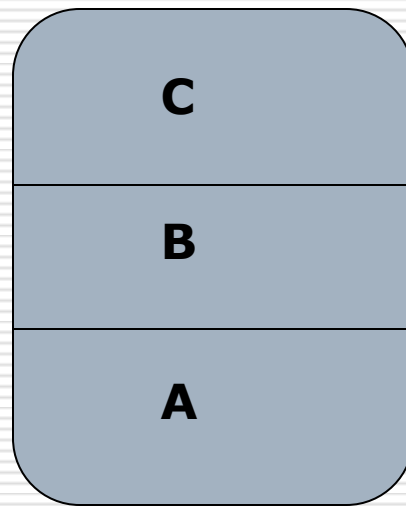
#76: INDEX FOSSIL

- ❑ A fossil of a plant or animal that lived all over Earth for a short period of time.
- ❑ Makes a good time marker / tells you the age or geologic period a rock formed
- ❑ EX: Dinosaurs lived during the Mesozoic era (120-65 MYA, million years ago) a dino fossil indicates that the rock formed in that time

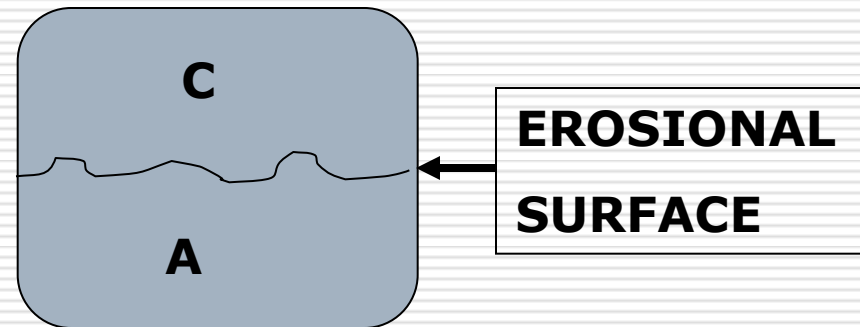
#77: UNCONFORMITY

- When layers of rock are missing / a “gap” in time / these **layers are eroded away**

- Should Be:



Looks Like:



#78: Geologic Time Scale

- Earth's History / broken down into
 - Eons
 - Eras
 - Periods
 - Epochs

Based on the Life that existed / **FOSSIL RECORD**

Each ERA ends with a Major *Mass* EXTINCTION

#79: Evolution

- The change in life over time
-

#80: Variation

- Differences from one individual to another within a population of a species.
-

#81: Adaptation

- ❑ **Variation / Trait** that helps the individual survive more in it's environment
 - ❑ Ex; Snowshoe Hair's large Paws helped it run faster across snow, Giraffe's Neck allowed it to reach higher leaves
-

#82: Natural Selection

- Process by which **EVOLUTION** occurs

 - In nature, individual organisms within a species that have, **ADAPTATIONS**, traits that help them to survive will-
 - **Live longer**
 - **Reproduce more**
 - **Pass on their Genes/ DNA/ Traits**
-

#83: Mutation

- ❑ **DNA** of an organism is **changed**
 - ❑ A **NEW gene** in Genetic Code
 - (A-T, C-G) = “base pairs” pattern is altered
 - ❑ usually bad, sometimes can create an adaptation
-

#84: HOMOLOGOUS Structure

- ❑ Evidence of EVOLUTION
 - ❑ Suggests a **COMMON ANCESTOR**
 - ❑ Same Structure / Different Function
 - ❑ EX: Hand of a Human and Flipper of a Dolphin have the same bones, but different functions
-

#85: Vestigial Structure

- ❑ A body part that is slowly DISAPPEARING over millions of years
 - ❑ As the species evolved, it no longer has a use for it
 - ❑ EX:
 - Human appendix and tailbone
 - Leg bones of snakes
 - Eyes of a cavefish
-